



Playboard 4: **Friction**





It's not always easy to achieve designs that respect children's rights. You will have many competing priorities and aims, and while some Playful by Design principles may align with your product and processes, you may experience friction and challenges. What tensions arise when you try to embed multiple Playful by Design principles into your product development?

Aim: Articulate a challenging question that can refresh your design aims.



*Watch the
animated guide*



*Read the
instructions*

